

Magdalene Kelner Animator & Graphic Designer

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Qualifications

Multimedia jack of all trades with experience in creative team management and handling multilayered communications between both teammates and clients. Highly organized, communicative, efficient, adaptable, and able to work on a variety of platforms.

Experience

Dappercap Productions (2015-Present)

Freelance Artist & Product Designer

- -Designed and sold own line of standardized and customized products, ranging from clothing to custom 3D figures
- -Did commissioned artwork remotely and at events across the US
- -Engaged and communicated remotely over time with customers on complex projects
- -Worked with a wide range of repeat customers and clients

No Middle Sliders - A Charity Magazine (2017)

Head Editor & Layout Artist

-Coordinated, managed, communicated with 16 artists to organize 25 pieces into a fully printed zine

Artistry (2021-Present)

Graphic Designer & 2D Animator

-Worked as a freelance artist, designing for a variety of projects

Massachusetts Convention Center Authority - BCEC (2022-Present) Digital Media Designer

- -Created animated video content for a variety of interior and exterior screens
- -Collaborated with a small team to create for a wide range of external and internal projects
- -Produced design materials used for digital displays and printed goods

Accomplishments

Editor in Chief for a zine that raised almost \$1000 for Planned Parenthood

Currently running multiple successful online storefronts

Actively managing a team to produce an independent animated short

Education

BFA in Animation
Minor in Sequential Arts

Savannah College of Art and Design (2017)

-SCAD Honors Scholarship (2013-2017)

Tools and Skills

Adobe Creative Suite (Photoshop, Illustrator, InDesign, After Effects), Google Suite, Microsoft Office Suite, Procreate, Blender, Dropbox, Animation, Graphic Design, 3D Modeling, Team Management